

Try Angles ★☆

By Erich Friedman

Connect some of the points with line segments so that every point is part of an angle. Each angle consists of one point connected to two others with two line segments of equal length. No angles will be 180 degrees, or cross other angles. We've completed the first puzzle as an example.

The image displays 21 numbered puzzles arranged in a grid. Each puzzle is a square containing a set of black dots. The dots are arranged in various patterns, often resembling a 3x3 grid with some missing or additional points. The puzzles are numbered 1 through 21. Puzzle 1 is the only one with red lines connecting some dots to form angles. The other puzzles are blank grids of dots for the player to solve.

Puzzle 1: A 3x3 grid of dots with red lines connecting the top-left, top-middle, top-right, bottom-left, and bottom-middle dots. The connections form three angles: one at the top-middle dot, one at the bottom-left dot, and one at the bottom-middle dot.

Puzzles 2-21: Each puzzle is a square containing a set of black dots. The dots are arranged in various patterns, often resembling a 3x3 grid with some missing or additional points. The puzzles are numbered 2 through 21.